PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE OR **SMALL ENTITY TOTAL CLAIMS** RATE **FEE** RATE FEE **BASIC FEE** 385.00 BASIC FEE 770.00 **FOR** NUMBER FILED NUMBER EXTRA orl TOTAL CHARGEABLE CLAIMS Ominus 20= X\$ 9= X\$18= INDEPENDENT CLAIMS minus 3 = 9 X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL **TOTAL** OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL ENDMENT **AFTER PREVIOUSLY EXTRA** FEE **FEE** PAID FOR **AMENDMENT** X\$18= Total Minus X\$ 9= ** OR Independent Minus = AME X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column. 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT TIONAL** TIONAL RATE RATE **PREVIOUSLY AMENDMENT AFTER EXTRA** AMENDMENT PAID FOR **FEE** FEE Minus Total X\$18= X\$ 9= OR Independent Minus X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-**NUMBER** ပ REMAINING PRESENT TIONAL **RATE** TIONAL RATE **PREVIOUSLY** ENDMENT **AFTER EXTRA** PAID FOR AMENDMENT FEE FEE Total Minus ** X\$ 9= X\$18= OR Independent Minus A X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number